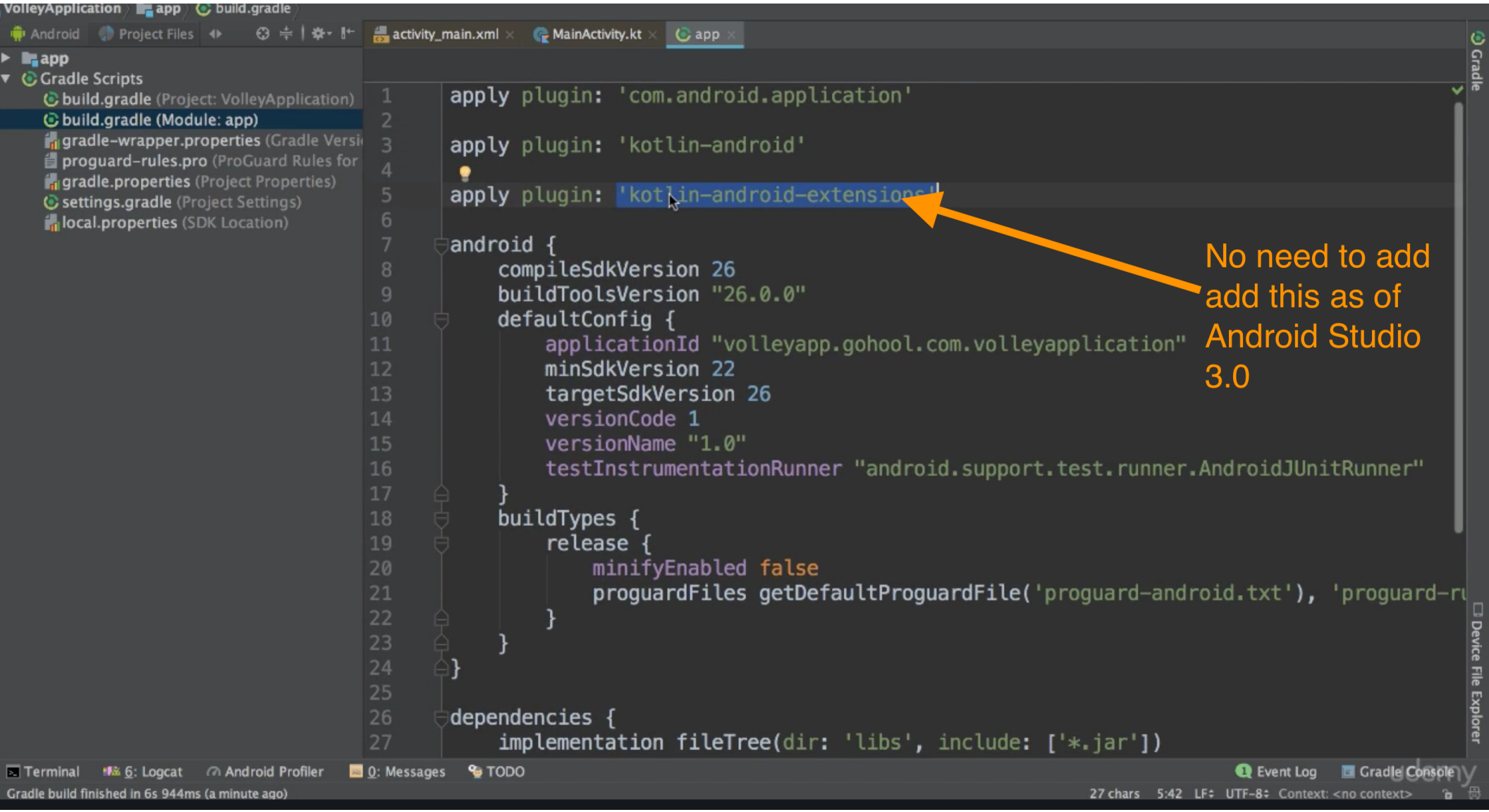
VolleyApplication
app
build.gradle
Android
Project Files
activity_main.xml
MainActivity.kt
app
app
Gradle Scripts
build.gradle (Project: VolleyApplication)
build.gradle (Module: app)
gradle-wrapper.properties (Gradle Versi
proguard-rules.pro (ProGuard Rules for
gradle.properties (Project Properties)
settings.gradle (Project Settings)
local.properties (SDK Location)
apply plugin: 'com.android.application'
apply plugin: 'kotlin-android'
apply plugin: 'kotlin-android-extensions'
android {
compileSdkVersion 26
buildToolsVersion "26.0.0"
defaultConfig {
applicationId "volleyapp.gohool.com.volleyapplication"
minSdkVersion 22
targetSdkVersion 26
versionCode 1
versionName "1.0"
testInstrumentationRunner "android.support.test.runner.AndroidJUnitRunner"
}
buildTypes {
release {
minifyEnabled false
proguardFiles getDefaultProguardFile('proguard-android.txt'), 'proguard-r
}
}
}
dependencies {
implementation fileTree(dir: 'libs', include: ['*.jar'])
No need to add add this as of Android Studio 3.0
Gradle
Device File Explorer
Terminal
6: Logcat
Android Profiler
0: Messages
TODO
Event Log
Gradle Console
Gradle build finished in 6s 944ms (a minute ago)
27 chars
5:42
LF
UTF-8
Context: <no context>